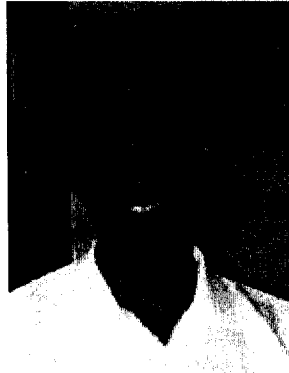


EXHIBIT 15

[Home](#)[About Us](#)**People**[Faculty](#)[Affiliate faculty](#)[Postdocs](#)[Staff](#)[Grad students](#)[Visiting researchers](#)[Student Info](#)[Research](#)[Intranet](#)[Computing](#)[Resources](#)[Careers](#)**UWEE Faculty****Jeff Bilmes****Jeff Bilmes**

Assistant Professor

Signal and Image Processing

418 EE/CSE

Box 352500

University of Washington

Seattle, WA 98195

[Personal homepage](#)

Phone: (206) 543-2150

E-mail: bilmes@ee.washington.edu**University of California Berkeley, 1999 Ph.D.****Massachusetts Institute of Technology, 1993 M.S.****University of California Berkeley, 1989 B.S.**

[\[Biosketch\]](#) [\[Honors\]](#) [\[Research Interests\]](#) [\[More Information\]](#)

Biosketch

Jeff A. Bilmes joined the University of Washington Department of Electrical Engineering faculty in the fall of 1999. He received a B.S. degree in Electrical Engineering and Computer Science from U.C. Berkeley in 1989, a S.M. degree from MIT in 1993, and a Ph.D. in Computer Science from U.C. Berkeley in 1999. For many years, he also worked and performed research at the International Computer Science Institute in Berkeley, CA. He is the author of about 45 journal and conference papers on topics ranging from speech and pattern recognition to parallel programming language design to high-performance software coding techniques.

He is an associate editor of the IEEE Transactions on Multimedia, and also an adjunct professor in the University of Washington Department Linguistics

and in Computer Science and Engineering

In winter 2003, he co-leading IEEE ASRU2003, the IEEE Workshop on Automatic Speech Recognition and Understanding.

In summer 2001, he lead the JHU CSLP workshop on discriminatively structured graphical models for speech recognition.

Research Interests

His primary interests lie in statistical modeling (particularly graphical approaches) and signal processing for pattern classification, speech recognition, language processing, and audio processing. He is particularly interested in discovering ways to discriminatively structure such models for classification problems. He also has strong interests in speech-based human-computer interfaces, general machine learning, the statistical properties of natural objects and natural scenes, information theory and its relation to natural computation by humans and pattern recognition by machines, and computational music processing (such as human timing subtleties). He is also quite interested in high performance computing systems, computer architecture, and software techniques to reduce power consumption.

Honors

2001 NSF CAREER Award recipient

2001 CRA Digital Government Fellow

1998 U.C. Berkeley EECS Dept. Samuel Silver Scholarship Award

Jeff is a member of the IEEE Computer Society, Signal Processing Society, Information Theory Society, Systems, Man, and Cybernetics Society, and also the ACM Computer Society.

For More Information

Much more information is available on my web page at the department Signal, Speech, and Language Interpretation laboratory.

Computer Speech and Language : Special Issue

I am guest editing, along with Martin Russel, a special issue of Computer Speech and Language on new computational paradigms for acoustic modeling in speech recognition. The deadline for submission is October 31st, and the PDF call for papers is here.

Jeff A. Bilmes

Assistant Professor (Associate as of Oct.'05) , Electrical Engineering
Adjunct Professor in Computer Science and Engineering, and in Linguistics.
University of Washington, Seattle
Signal, Speech, and Language Interpretation Laboratory
418 EE/CS Bldg, Box 352500
Seattle, Washington 98195-2500
(206) 221-5236 fax: (206) 543-3842
bilmes AT ee DOT washington DOT edu
Departmental Web Page: <http://www.ee.washington.edu/people/faculty/bilmes>

[Download vcard](#)

If you need to contact me, you may also leave a message with my administrative assistant Kathy Burch either by email at kathy@ssli.ee.washington.edu or by telephone at [206-616-1763](tel:206-616-1763)

General Information

Since August 1999, I have been an assistant professor at the Department of Electrical Engineering at the University of Washington, Seattle Washington. I am also an adjunct professor in computer science and the department of Linguistics. I am also a co-founder of the Signal, Speech, and Language Interpretation Laboratory here in the department. I received my Ph.D. from the Computer Science Division of the department of Electrical Engineering and Computer Science, University of California in Berkeley. I was also a researcher at the International Computer Science Institute, and a member of the Realization group there.

My primary interests lie in statistical modeling (particularly graphical model approaches) and signal processing for pattern classification, speech recognition, language processing, data fusion and data fission, and audio processing. I am particularly interested in discriminatively structured graphical models for classification. I also have strong interests in speech-based human-computer interfaces, general machine learning, the statistical properties of natural objects and natural scenes, information theory and its relation to natural computation by humans and pattern recognition by machines, and computational music processing (such as human timing subtleties). I am also quite interested in high performance computing systems, computer architecture, and software techniques to reduce power consumption.

In the summer 2001, I was a leader at the JHU CSLP workshop on discriminatively structured graphical models for speech recognition based on the ideas presented in my 2000 UAI paper

Brief Curriculum Vitae

1989	University of California Berkeley Department of Electrical Engineering and Computer Science Computer Science Division B.S. in Electrical Engineering and Computer Science
1989-1991	International Computer Science Institute Berkeley, CA Research Programmer
1991-1993	Massachusetts Institute of Technology Master of Science
1993-1999	University of California Berkeley Department of Electrical Engineering and Computer Science Computer Science Division Ph.D. in Computer Science, May 1999.
1999-	University of Washington Seattle Department of Electrical Engineering Assistant Professor

Publications

- Refereed Conference Proceedings
- Journal Publications and Book Chapters
- Tutorials
- Technical Reports
- Technical Documentation

Refereed Conference Proceedings

- Yi Li, Linda Shapiro, and Jeff Bilmes **A Generative/Discriminative Learning Algorithm for Object Recognition** (to appear) *10th IEEE Conference on Computer Vision (ICCV 2005)*, Beijing, China 2005
- Franz Pernkopf and Jeff Bilmes **Discriminative versus Generative Parameter and Structure Learning of Bayesian Network Classifiers** (gzipped ps or pdf) (to appear) *International Conference on Machine Learning*, Bonn, Germany, 2005
- Mukund Narasimhan and Jeff Bilmes **A Supermodular-Submodular Procedure with Applications to Discriminative Structure Learning**. (gzipped ps or pdf) (to appear) *21st Conference on Uncertainty in Artificial Intelligence (UAI05)*, Edinburgh, Scotland, 2005
- Xiao Li, Jeff Bilmes, and Jon Malkin **Maximum Margin Learning and Adaptation of MLP Classifiers** (gzipped ps or pdf) (to appear) *9th European Conference on Speech Communication and Technology (Eurospeech'05)*, Lisbon, Portugal, 2005
- Chris Bartels, Kevin Duh, Jeff Bilmes, Katrin Kirchhoff, and Simon King **Genetic Triangulation of Graphical Models for Speech and Language Processing** (gzipped ps or pdf) (to appear) *9th European Conference on Speech Communication and Technology (Eurospeech'05)*, Lisbon, Portugal, 2005
- Amar Subramanya, Jeff Bilmes, and Chia-Ping Chen **Focused Word Segmentation for ASR** (gzipped ps or pdf) (to appear) *9th European Conference on Speech Communication and Technology (Eurospeech'05)*, Lisbon, Portugal, 2005
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- Mukund Narasimhan, Jeff Bilmes **Optimal Sub-graphical Models** (gzipped ps or pdf) *Neural Information Processing Systems (NIPS)*, 2004 , Vancouver, Canada, Dec 2004
 - Xiao Li, Jonathan Malkin, and Jeff A. Bilmes **A Graphical Model Approach to Pitch Tracking** (gzipped ps or pdf) *International Conference on Spoken Language Processing (ICSLP) 2004* , October 2004.
 - Mukund Narasimhan and Jeff A. Bilmes **PAC-learning bounded tree-width Graphical Models** (gzipped ps or pdf) *20th Conference on Uncertainty in Artificial Intelligence (UAI)* , July 2004.
 - Yi Li, Jeff A. Bilmes, and Linda G. Shapiro **Object Class Recognition using Images of Abstract Regions** (gzipped ps or pdf) *International Conference on Pattern Recognition*, August 2004. Cambridge, UK
 - Gang Ji and Jeff Bilmes. **Multi-Speaker Language Modeling** (gzipped ps or pdf) *Human Language Technology Conference*, May 2004. Boston, MA
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- Jeff Bilmes **Graphical Models Research in Audio, Speech, and Language Processing** , tutorial presented during the 2003 Uncertainty in Artificial Intelligence (UAI'03) conference.

Technical Reports and other documents.

- Mukund Narasimhan and Jeff Bilmes **Optimization on Separator Trees** , UWEETR-2004-00018, March 2004 (gzipped postscript or PDF)

- Chia-ping Chen, Jeff Bilmes, Dan P. Ellis **Blind MVA Speech Feature Processing on Aurora 2.0**, UWEETR-2004-00017, March 2004 (gzipped postscript or PDF)
- Chris Bartels and Jeff Bilmes **Elimination is not enough: Non-minimal triangulations for graphical models**, UWEETR-2004-00010, March 2004 (gzipped postscript or PDF)
- Mukund Narasimhan and Jeff Bilmes **Efficient PAC-learning bounded tree-width Graphical Models**, UWEETR-2004-0009, March 2004 (gzipped postscript or PDF)
- Karim Filali, Xiao Li, Jeff Bilmes **Algorithms for Data-Driven ASR Parameter Quantization** (also available in postscript), UWEETR-2002-0010, June, 2003
- Xiao Li, J. Bilmes **Selectively Computing Dynamic Features in the Likelihood Computation of ASR Systems** (also available in postscript), UWEETR-2002-0009, May, 2003
- J. Bilmes, C. Bartels **On Triangulating Dynamic Graphical Models** (also available in postscript), UWEETR-2002-0007, May, 2003
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Technical Documentation

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Ph.D. Thesis

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Representing, Learning, and Reproducing Expressive Timing in Percussive Rhythm. (gzipped ps or pdf) *Masters Thesis, Massachusetts Institute of Technology, 1993.*